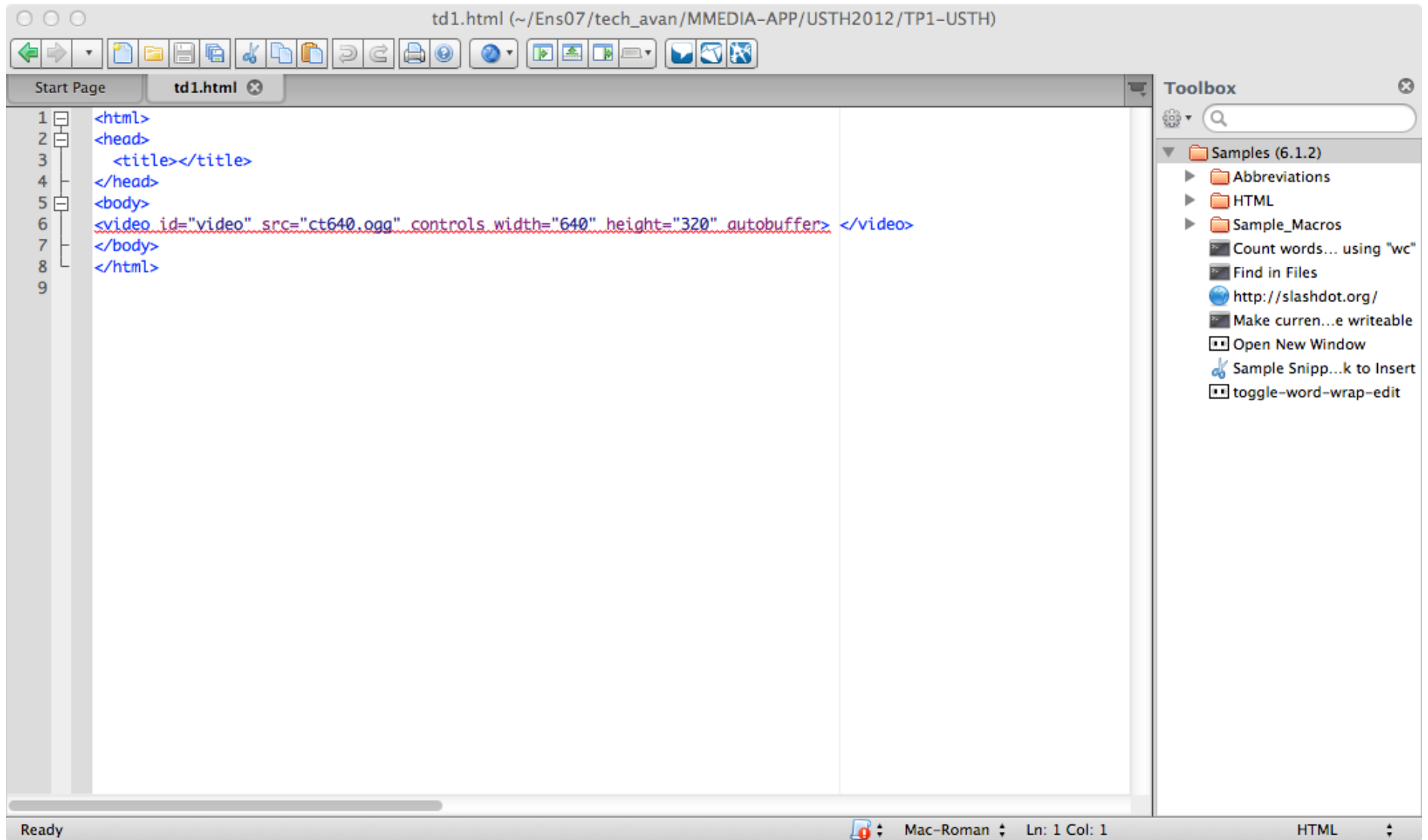
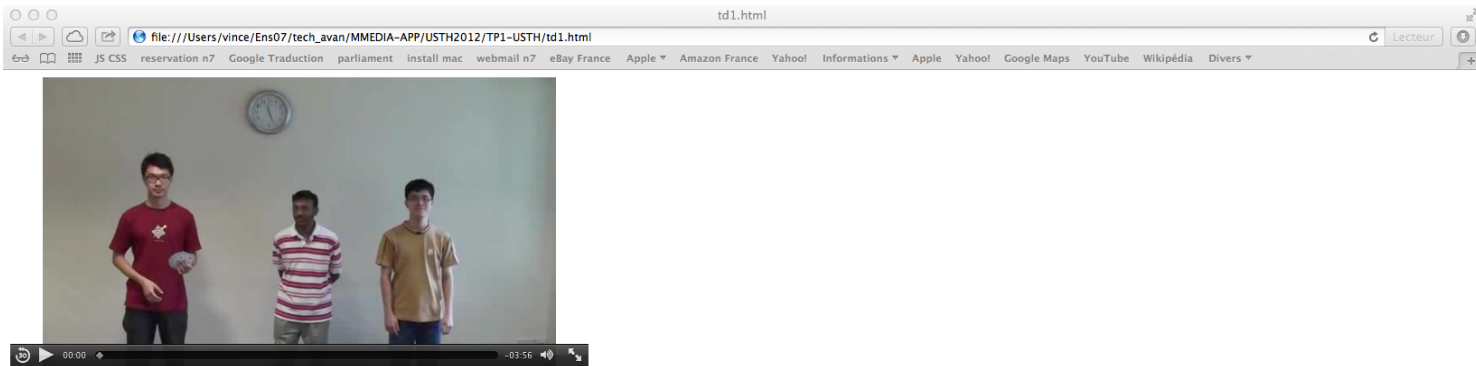


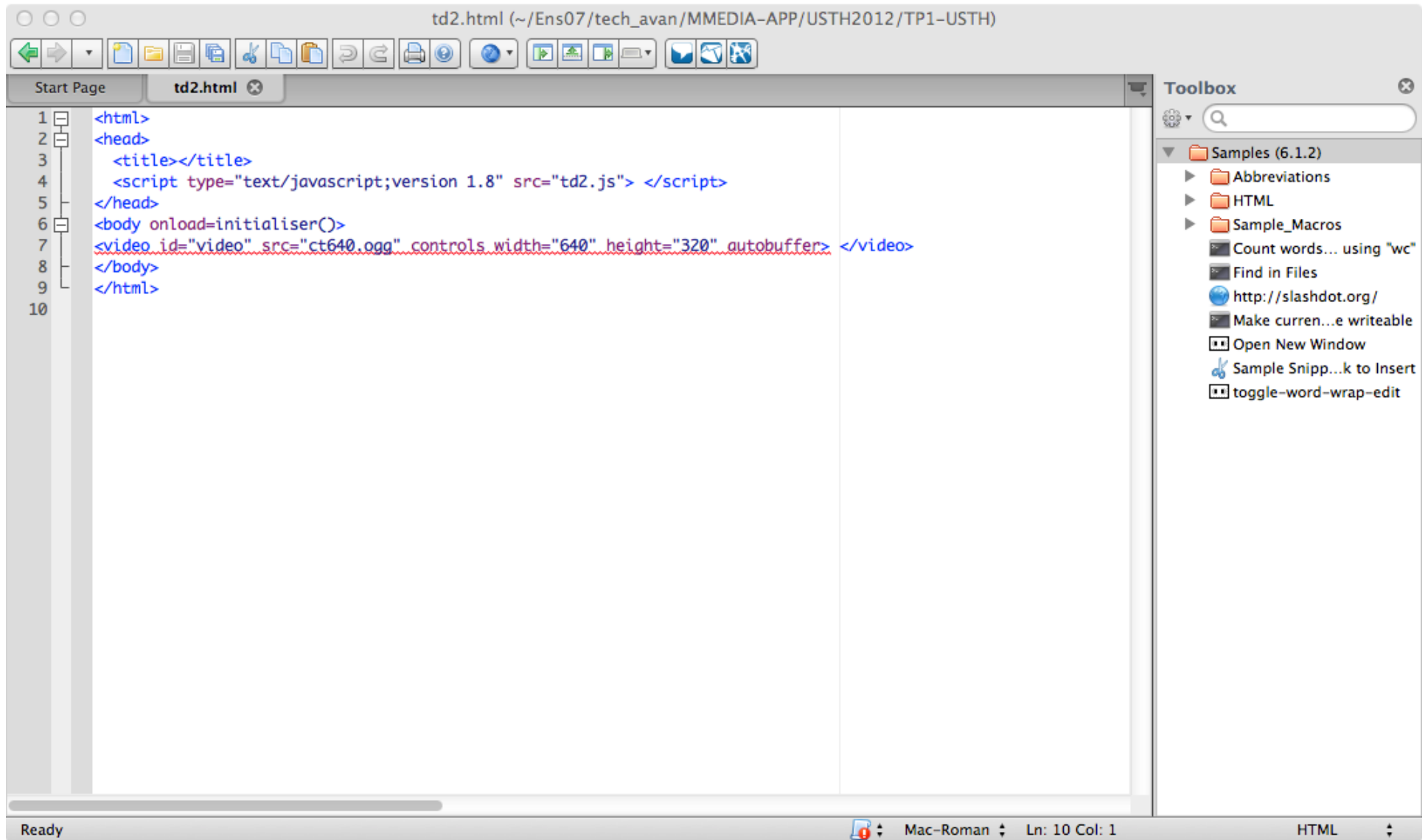
And now do it yourself



And now do it yourself



And now do it yourself



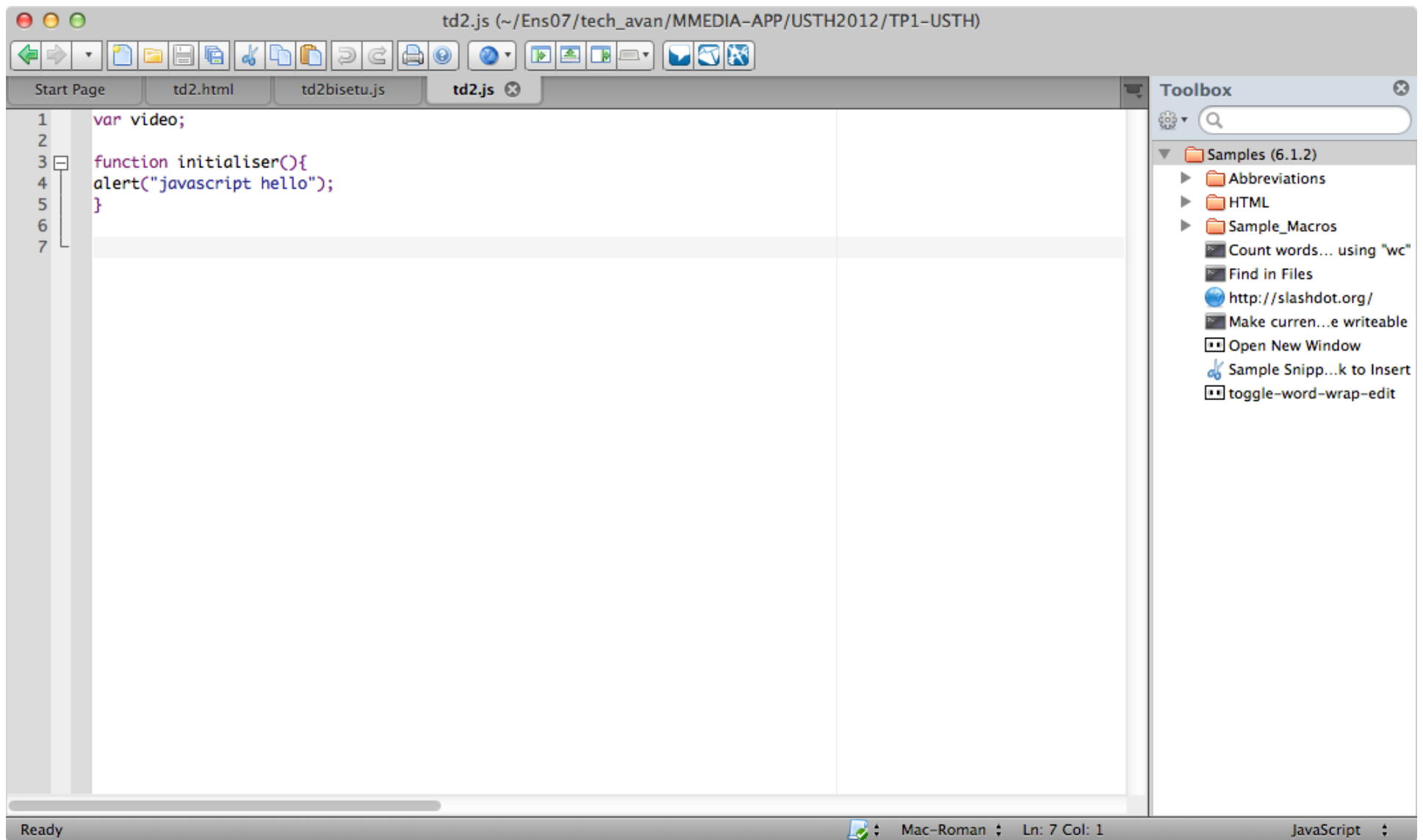
The screenshot shows a web browser window with the title "td2.html (~/Ens07/tech_avan/MMEDIA-APP/USTH2012/TP1-USTH)". The browser's address bar and toolbar are visible. The main content area displays the HTML source code for "td2.html". The code is as follows:

```
1 <html>
2 <head>
3   <title></title>
4   <script type="text/javascript;version 1.8" src="td2.js"> </script>
5 </head>
6 <body onload=initialiser()>
7 <video id="video" src="ct640.ogg" controls width="640" height="320" autobuffer> </video>
8 </body>
9 </html>
10
```

The video tag on line 7 is highlighted with a red dashed line. To the right of the code editor is a "Toolbox" panel with a search bar and a list of tools and samples, including "Samples (6.1.2)", "Abbreviations", "HTML", "Sample_Macros", "Count words... using 'wc'", "Find in Files", "http://slashdot.org/", "Make curren...e writeable", "Open New Window", "Sample Snipp...k to Insert", and "toggle-word-wrap-edit".

At the bottom of the browser window, the status bar shows "Ready", "Mac-Roman", "Ln: 10 Col: 1", and "HTML".

And now do it yourself



And now do it yourself

The screenshot shows a web browser window with the title "td2.html (~/Ens07/tech_avan/MMEDIA-APP/USTH2012/TP1-USTH)". The browser's address bar is empty. The main content area displays the HTML source code for "td2.html". The code is as follows:

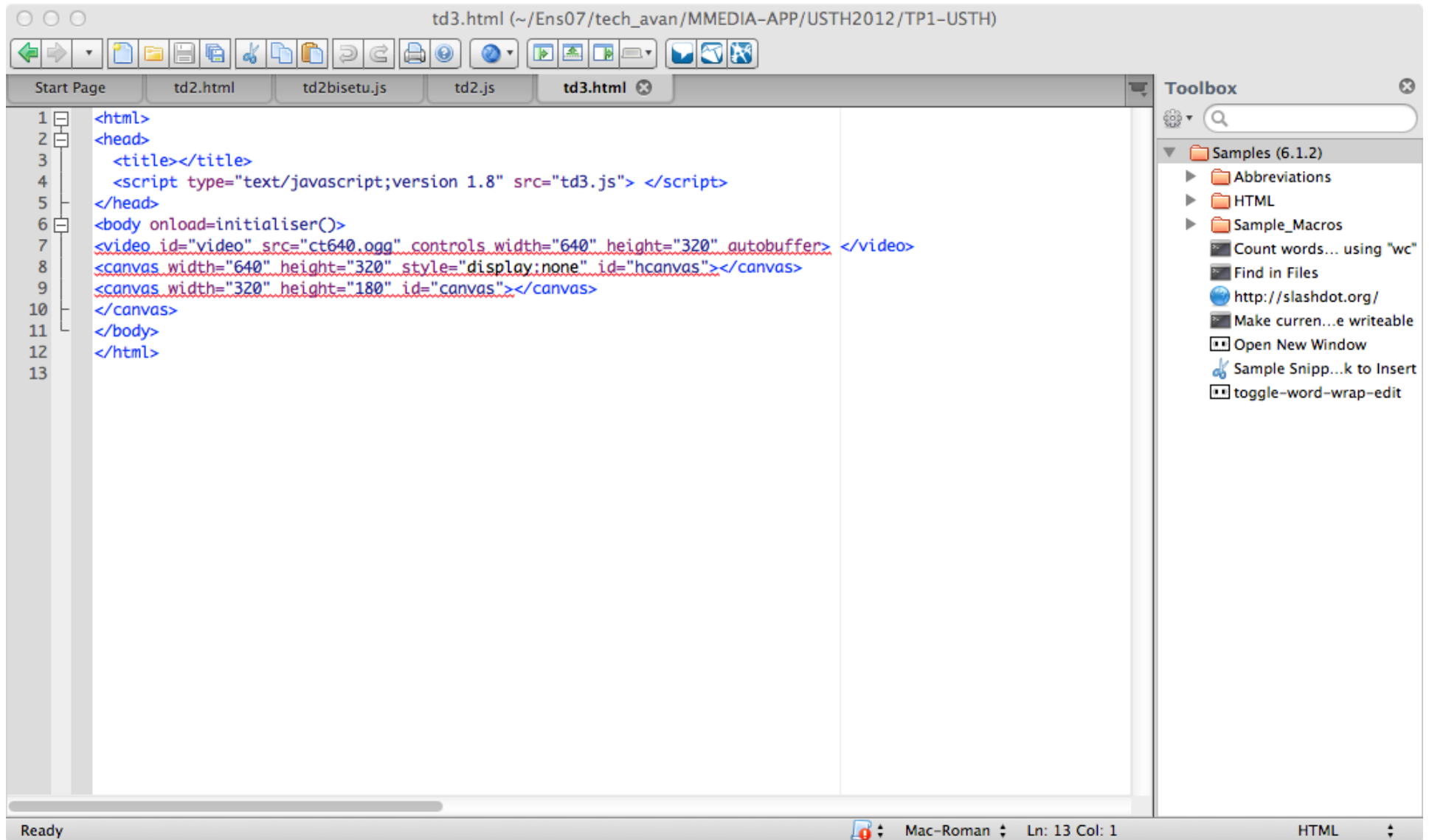
```
1 <html>
2 <head>
3   <title></title>
4   <script type="text/javascript;version 1.8" src="td2.js"> </script>
5 </head>
6 <body onload=initialiser()>
7 <video id="video" src="ct640.ogg" controls width="640" height="320" autobuffer> </video>
8 </body>
9 </html>
10
```

The code is displayed in a light blue font on a white background. The line numbers 1 through 10 are listed on the left side of the editor. The video tag on line 7 is highlighted with a red dashed border. The browser's status bar at the bottom shows "Ready", "Mac-Roman", "Ln: 10 Col: 1", and "HTML".

On the right side of the browser window, there is a "Toolbox" panel. It contains a search bar and a list of tools and samples:

- Samples (6.1.2)
 - Abbreviations
 - HTML
 - Sample_Macros
 - Count words... using "wc"
 - Find in Files
 - <http://slashdot.org/>
 - Make curren...e writeable
 - Open New Window
 - Sample Snipp...k to Insert
 - toggle-word-wrap-edit

And now do it yourself



```
1 <html>
2 <head>
3   <title></title>
4   <script type="text/javascript;version 1.8" src="td3.js"> </script>
5 </head>
6 <body onload=initialiser()>
7   <video id="video" src="ct640.ogg" controls width="640" height="320" autobuffer> </video>
8   <canvas width="640" height="320" style="display:none" id="hcanvas"></canvas>
9   <canvas width="320" height="180" id="canvas"></canvas>
10 </canvas>
11 </body>
12 </html>
13
```

Ready | Mac-Roman | Ln: 13 Col: 1 | HTML

Toolbox

- Samples (6.1.2)
 - Abbreviations
 - HTML
 - Sample_Macros
 - Count words... using "wc"
 - Find in Files
 - <http://slashdot.org/>
 - Make curren...e writeable
 - Open New Window
 - Sample Snipp...k to Insert
 - toggle-word-wrap-edit

And now do it yourself

```
1  var video;
2  var hcanvas;
3  var canvas;
4  var ccanvas;
5  var chcanvas;
6
7  function initialiser(){
8    //alert("javascript hello");
9
10   video=document.getElementById("video");
11   //video.play();
12   hcanvas=document.getElementById("hcanvas");
13   canvas=document.getElementById("canvas");
14   ccanvas=canvas.getContext("2d");
15   chcanvas=hcanvas.getContext("2d");
16   video.addEventListener("play",function (){timerCallback();},false);
17
18   //alert("javascript hello");
19   //video.play();
20 }
21
22 function timerCallback(){
23   alert("dans le timerCallback");
24 }
25
```

Ready Mac-Roman Ln: 16 Col: 68 Sel: 66 ch, 1 ln JavaScript